

OBSCURE J-RPGS YOU SHOULD PLAY (AVAILABLE IN AMERICA)

Ву

DJ Date Masamune



Disclaimers

- Going over my personal game recommendations
- Not mentioning a lot of details of the ins & outs of the industry/game company
 - Feel free to add in when necessary
- Some minor spoilers but nothing major
- Feel free to add in @ any point!
 - Just raise your hand

Con't

- With every game recommendation, it's made with the assumption you are obtaining it legally
 - However, what illicit activities you do outside this panel is your business >.>
- Also, have all the (major) consoles from the PS3 generation, so don't think I'm playing favorites
- Panel available online (just check my blog listed on the business cards)
- I WANT ALL YOUR PICS & VIDS @.@
 - Please ^.^
 - @ the least the link if you put it on YouTube

Business Cards & Feedback

- I have business cards & handouts in the front, feel free to take one before you leave!
- If you wish to leave me feedback/game suggestions...
 - E-mail me
 - Guidebook app
 - MAGfest feedback session Sunday (if so inclined)
 - MAGfest Forums
 - Messenger pigeon
 - Owls
 - Smoke signals
 - Telepathy

Some BG On This Panel...

- Oh, Tumblr...
 - Nothing like falling in love with a game (b/c Tumblr happened), only to find out it isn't available in America (Dangan Ronpa comes to mind)
 - Can't really play an RPG (or visual novel) & have no idea what they're saying
 - Of course, all of this is assuming you are obtaining the game legally

Speaking of Which...



DanganRonpa: Trigger Happy Havoc - PlayStation Vita

by NIS America

Platform: PlayStation Vita | Rated: Mature ▼

List Price: \$39.99

Price: \$39.96 Aprime

You Save: \$0.03

Pre-order Price Guarantee. Learn more.

This item will be released on February 11, 2014.

Pre-order now.

Ships from and sold by Amazon.com. Gift-wrap available,

Want to receive this the day it comes out? Select FREE Two-Day Shipping at checkout.

- Daily Life, Deadly Life: Trapped in a school-turned-prison, students are murdering each other one by one.
 You'll have to investigate each incident, search for clues, and talk to your classmates to try and get to the bottom of each brutal case!
- Mock Trial: The nefarious Monokuma serves as judge, jury, and executioner as you engage in deadly
 wordplay, going back and forth with suspects, dissecting their statements and firing their words back at
 them to expose their lies!
- Sway classmates to your side in each investigation, squeezing information from them to figure out who
 did it. And when you do, turn up the heat in a variety of timing and reflex based game systems to uncover
 the truth and save your skin!
- Bilingual In-Game Voices: Experience authentic gameplay with original Japanese language/voices or new English language/voices.



Roll over image to zoom in

Most Importantly....

- If you don't see a game you like on this list:
 - I didn't play it nor have I seen anything about it yet (playthroughs, TvTropes, Wikipedia, etc.)
 - Haven't gotten around to playing it
 - I played it & didn't like it/wouldn't recommend it
 - <u>Project X</u> Zone
 - So much ambivalence with this game ~.~'

· No time!!!!

 Not nearly enough time for everything on this panel, let alone adding stuff

Why Didn't You Play xxx Game?

- I literally have a 52+ car pileup of games covering:
 - PS, PS2, PS3, PSP, PSP Go, Vita, 360, GameCube, Wii, Gameboy Advance, DS, 3DS, & PC (mostly entirely date sims)
- It's ironic...
 - When you have the time for games, you don't have the \$\$\$ (all of schooling... unless you're a spolied b**tard >.>); but when you do have the \$\$\$, you don't have the time (all I do is work)
- Not to mention between working, cons, panels, cosplay, my YT channel, anime, manga, & other hobbies, I often wind up not playing games or I focus on just one (across multiple systems, usually a handheld)
 - Presently, "the one" is 999 (DS)

"Squeenix"

- I'll respect their name when they respect me as a consumer & gamer & stop releasing mediocre-crappy games in an effort to relive their glory days (FF 7 & 10) -_-
 - So, don't fret when I call them "Squeenix"



GAME INDUSTRY & GAMER THINGS

That affect J-RPGs

Fan Myopia

- What may be popular/not popular to you & your microcosm (group of friends, school, etc.) may not reflect actuality/the macrocosm (gaming industry, actual sales, US gamers, etc.)
 - Also, even with research on numbers/statistical data, doesn't necessarily guarantee what audience's experiences/feels are, so don't crucify me

What Consoles to Get for ze J-RPGs?

- Just do Sony forever & eien
 - Including PSP, *PSP Go, & *Vita
 - Granted, going by Amazon, PSP Go's more \$\$\$ than
 PSP
- You can do 360 if you have \$\$\$ to kill
 - 360 = ToV... & that's the only thing that hasn't been ported to the PS3 (in the US) that's worth it
 - Otherwise, can avoid Microsoft altogether
- Nintendo products as your backup b***h
 - · Mainly Wii, Wii U if you think Monster Hunter's ballin'



In short: No

WHAT ABOUT NEXT GEN CONSOLES?

But, Wwwwwhhhhhyyyy?!?!

- You never buy consoles when they first come out
 - You're basically the beta testers & they always have issues (hopefully, you already know this)
- X-Bone: too expensive & not enough games @ this point to make it worth it
 - Most importantly, Microsoft consoles tend to not have a lot of genre variety with their systems, namely hardly any decent J-RPGs

Con't

- Wii U: despite being out the longest of the 3, still doesn't have too many good games
 - Of course, this is all subjective, but there's only a handful of games that make it worthwhile to me
 - Sorry, I find the whole handheld/controller for Wii U too gimmicky (interesting, but unnecessary)
 - Also, it's going to take more than a myriad of games involving Sonic/Mario/Zelda/usual suspects to sell me on a system
 - Moreover, still aren't that many (decent) J-RPGs on it/not enough
 - ... save <u>Monster f*****g Hunter</u> >.< Only MMORPG I every wanted to play EVAR

Con't^2

- PS4: Almost same deal as XBone but cheaper
 - In my opinion, least needed console of all 3 for this newest generation
 - You know it's bad when an overwhelming majority of the new games coming out this year are on Vita & PS3; why the f**k did you need a new console, Sony???? Answer: take advantage of holiday sales ~.~
 - Real talk: still play my PS2 & PSP more than either the PS3 or Vita, let alone another generation upgrade
 - I say all this as a Sony girl ~.~

In Short...

- If you still haven't done so, don't waste your \$\$\$ on next gen consoles yet
 - Save the handhelds; have both the Vita & 3DS & I'm lovin' both of 'em >.
- Granted, probably going to start with Wii U first
- As far as J-RPGs are concerned, probably can avoid XBone altogether
 - I wouldn't buy either the PS4 or XB until the slim versions came out
- Of course, as far as I'm concerned, it doesn't matter which company you favor, they all kinda suck right now console wise >.>

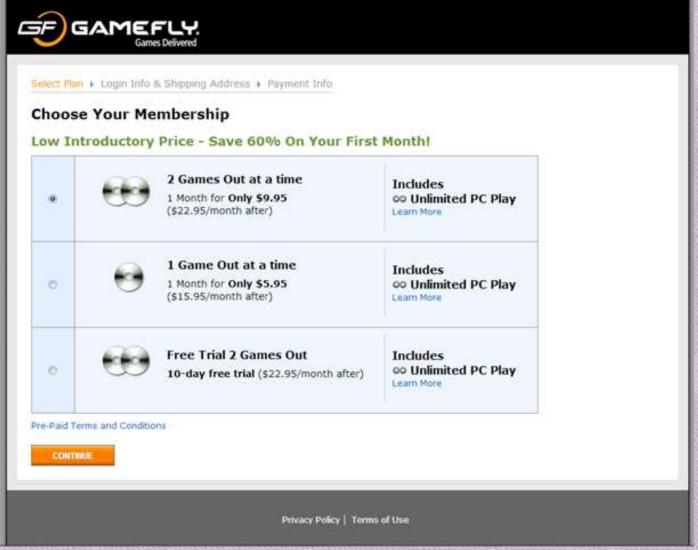
Places To Buy Any Game On This List

- Amazon
- Ebay
- Game Stop
- Play-asia.com
- Dealer's Room @ conventions
- PSN
 - Old Playstation games
 - Like Legend of Dragoon

There's Renting...

- ... but, eh >.>
 - Personally hate subscriptions
 - With the exception of Amazon Prime
 - Oh, & Gamefly, after the free trial, \$15.95-\$22.95/month (@.@)
 - \$191.40/yr.
 - \$275.40/yr.

Exhibit A



This is the point where I say "just buy the d**n game ~.~"

Lastly, Unfortunate Truths

- Since PS3's generation pretty much started the trend of the systems not being backwards compatible 2 generations previous, get used to keeping everything
- I tend to buy games as soon as I can for fear they won't be available for much longer
 - Especially for J-RPGs, this tends to happen
 - God forbid if you're an Ar Tonelico fan
 - Also, great time to mention I favor having a hard copy over a digital copy
- There's a lot of games available on the PSN, hope you have that situation set-up
 - So, if your Wifi/internet sucks or you don't have it... tough luck
- They hardly ever advertise videogames nowadays with commercials, so a lot of J-RPGs (especially) go almost completely unadvertised & unnoticed



With that outta the way:

GAMES

Ar Tonelico Series



Game 1





Game 3



Desc.

- Every game takes place on the tower of Ar Tonelico, which was created centuries before the events of any game due to losing the central land mass from a huge cataclysm or 2
- The tower functions essentially like a computer program with the tower being like one massive computer & viruses affecting the quality of ppl. living on it are starting to pop up everywhere & it's your job (Lyner Bartlett) to get to the bottom of it (AT 1)
- Also, Reyvateils; women artificially created to tap into the power of Ar Tonelico & were originally created to help maintain the tower's function

·(Show_vid)





LYNER
...Great I've been waiting to take on an enemy like this.



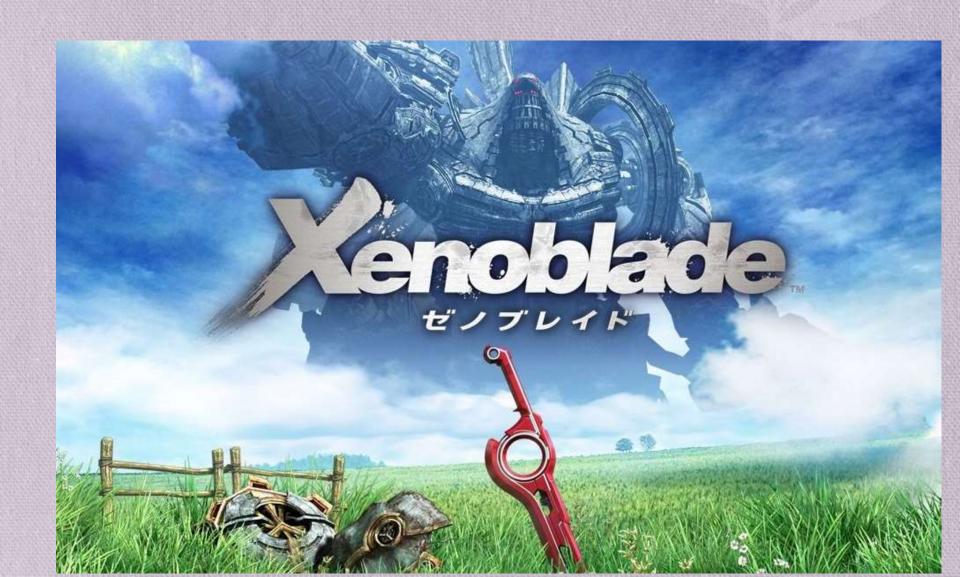


Pros/Cons

- Pros
 - Interesting widget game series
 - Great music
 - Gorgeous backgrounds
 - Fun magic system
 - Each game provides more challenges
 & more intricate plot than the next

- Cons
 - 1st game super easy
 - Sometimes, too much happening during any given battle (namely in AT2 & AT3)
 - 1st game, may not really understand the 'harmony' effect on a battle
 - Can be a lot of backtracking
 - AT 2 & AT3 can have a slightly merciless learning curve
 - See guarding Reyvateil
 - No male Reyvateils

Xenoblade Chronicles



Desc.

- Best blanket summation: You live on a Titan, Bionis, & are constantly at war with the life forms that exist on Titan Mechonis, who eat the creatures (Homs & Nopons) on Bionis
- And adventures & such >.>



Pros/Cons

- Pros
- Fun fight system
- The environment
- Night/day
- Not having to go back to the person whose quest you're on (most times)
- British accents
 - Something not expected & fun to hear more than the usual VAs (voice work done in UK)
- Equipment changes physical appearance
- Can leave battles mid progress
 - No battlesphere type thing preventing you from leaving, save boss fights

- Cons
 - Mechonis fights
 - Sometimes you're around an enemy your level, sometimes you're around enemies 3 times your level
 - Don't stay out too late -_-
 - Different ways to engage enemy
 - Some are sensitive to sound others will attack you the moment you approach them"
 - Enemy "gang bangs"

.Hack Series















Then there's Link; poor, poor Link >.>



& That .hack Vs. Game >.>'









Apart of <u>Beyond the World: SORA</u> Movie Limited Edition Collection



Desc.

• Like the anime series, follows the adventures of several player-characters & their adventures in 'The World' as well as unlocking the mystery behind (1st series) the mysterious girl named Aura; (2nd series) the black dots that appear that result in people going into a coma & Tri-Edge













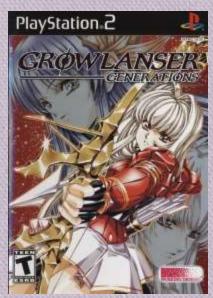


- Pros
 - Continues where the show left off
 - So it's like your participating in the adventure
 - Simulates an MMORPG
 - Data drain system
 - · Balmung & Helba!
 - Get to dive more into the mystery & intrigue of 'The World'
 - Seeing 'hacked' areas
 - Bonus dungeons

- Cons
 - Dungeon crawling is the entire game
 - Data drain
 - You can get a game over for using it too much & virus cores
 - Item limit for giving weapons
 - You'll probably hit by the 4th game
 - Inability to manually block/dodge (1st series)
 - God forbid if you miss the chance to data drain certain enemies
 - Cubia, using TvTropes terms, giant space flea from nowhere
 - Namely, if you're unfamiliar w/ all the .Hack crap

Growlanser Series

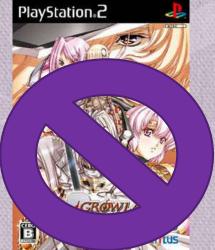












- Plot differs from game to game with 2 being a direct sequel to 1 as well as 6 to 5
- G2-mercenaries are starting to rebel against the kingdom & want their own territory, due to being treated like outsiders since there's no war going on, & you (Wein Cruz) must deal with it... eventually >.>
 - One of those types of games with date sim elements
 - Different endings with party members







- Pros
 - The ring weapon system
 - Don't have to worry about constantly switching out weapons
 - Date sim like elements
 - Get endings with different characters
 - Fun hybridized battle system
 - Mix of tactical rpg & (more or less) real time
 - Multiple endings
 - Especially for game 4
 - Fairies!
 - Especially in 5

Cons

- You don't have to worry about weapons, until 5, but you have to deal with gems
- Type of game where there are attack wait times, & can get really ridiculous
 - Namely archers
- Sometimes you can't select certain dialogue options due to personality alignment
- Silent protagonists (sometimes)
- IDK, not having all the games in America XC
 - Growlanser Generations has game 2 & 3...how do you call it generations w/o the 1st game??!!

Valkyria Chronicles Series







- Wartimes!
- Game 1: Alternate history WWII with a type of magitek/steampunk technology called ragnite
- Game 2: Sequel, civil war post WW in game 1

- (Show vids)
 - VC opening movie
 - VC gameplay

- Pros
 - OMG, the artwork >.
 - Great remix to the tactical RPG battle system
 - Fun characters
 - Fun battle chatter
 - TANKS!
 - Snipers!
 - · When they're good
 - Music is fantastic
 - *Great art book collection
 - Valkyria Chronicles Art Works (available on Amazon or rightstuf.com)

- Cons
 - Very steep learning curve
 - Namely for 1
 - Honestly, only time I'd recommend starting with game 2 then 1
 - Game 1, even when in targeting, can still die
 - Reception fire
 - Sheer numbers of enemy forces
 - Valkyrurs!!!
 - Accuracy of your troops vs. enemy soldiers
 - Lancers & Snipers
 - Too much crap going on in certain battles/evolving missions

Star Ocean Series







Meh >.>





Every game continues the next, with Last Hope being in an alternate universe than the first 3 games

- 50 1: Find a cure for your friend... via time travel hijinks
- **SO 2**: 20 years after the first game, follow the adventures of Claude, son of one of the playable characters from game 1
- SO 3: Too much, essentially, enjoying your (Fayt Leingod) vacation with your family & lady friend when you're attacked by the Vendeeni, a shark like race, skip skip, you wind up on an epic quest to save several planets & the universe!
- SOLH: ... Space exploration ('cause you Earth's space fleet are trying to find a new home planet for mankind as Earth's totally f'ed up, like usual), making friends, & a hyper evolving race







- Pros
 - Date sim aspect
 - Again, endings with characters in your party
 - Save 'Last Hope'
 - Get to explore multiple planets
 - Intricate, evolving plots (namely 3)
 - Last Hope, the ability to switch out characters mid battle (even when K.O.ed)
 - Complex item creation system

- Cons
 - Lots of backtracking (especially 3)
 - Last Hope, to me, had the most 'meh' plot
 - Game 3 forces Adray on your party
 - The plus being you can skip Roger altogether
 - How complicated it is to get character endings
 - Impossible w/o some sort of game guide
 - Boss battles where the enemy has HP around the ball park of 200,000
 - Game 3, MP KO
 - LH, their clothing: no rhyme or reason
 - LH's plot: what was that s**t???

Chrono Cross



 Sequel to the events in CT (more or less), follows the journey of Serge when he's swept away to an alternate universe & the mysteries therein • (show opening vid)



- Pros
 - Interesting fight system
 - Utilizes the elements of special attacks & such (big deal later on)
 - Variety of characters
 - The whole 2 diverging dimensions aspect
 - In the opening sequence, different every time you play it
 - Expansive world
 - Great music

- Cons
 - Main one: if you loved CT, may hate this game
 - Due to the way it continues CT
 - Due to the amount of characters, would have to play this game beginning to end at least 4 times to get all the characters
 - The plot gets really out there & ridiculous at times
 - The plot gets way too intricate (& confusing) at times
 - Granted, I played this when I was a kid,
 so...
 - Again, silent protagonist

Lunar Series





- L: SSS-You, Alex, want to become the next Dragonmaster, like your role model Dyne
- L: EB-While exploring a cave, you discover the mysterious heavenly like girl, Lucia, & resolve to assist her on her quest to see the goddess Althena









- Pros
 - Fun kickback to old J-RPGs
 - Good music (more or less)
 - Great love story
 - In battles, indicator for how effective an attack will be
 - SSS, getting an artifact that can teleport you to any city really early in the game
 - For all of 2 seconds

- Cons
 - Didn't really age well
 - If you hate old J-RPGS for their cliches, don't play this >.>
 - Was my first J-RPG ever
 - They dubbed the songs...why in the f--!?
 - Umm, 3rd game never happened

Legend of Mana



 You're in charge of rebuilding the world, rejuvenating the land of its mana, & restoring the Mana Tree •(show vid)



- Pros
 - Lots of characters to join your adventure
 - Each new character pretty much gives you a new quest to go on
 - Golems, pets, wisps, oh my
 - The sheer amount of weapons, armor, musical instruments, etc. the player can create
 - Great music

- Cons
 - Certain missions/story arcs are really easy to make unwinnable
 - Can sometimes seem like a cluster**** of a plot
 - The ending battle, although sensible, seems somewhat shoehorned in
 - Need a guide to play it, have fun finding said guide
 - Granted, with the internets becomes a little more playable

Yggdra Union



 Princess Yggdra, after being forced to flee her kingdom of Fantasinia with the family heirloom, the Holy Sword Gran Centurio, & her campaign to gain support & allies (Unions) to take back her kingdom





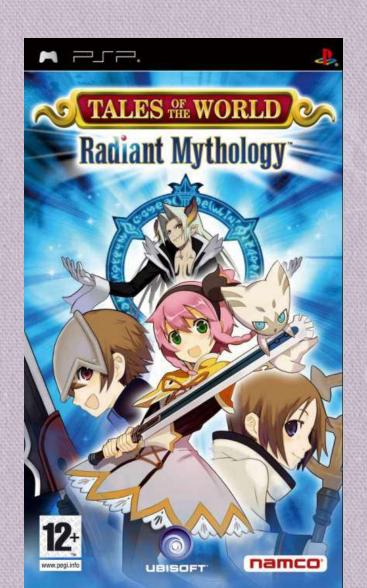




- Pros
 - The 'Union' battle system
 - Great game for the PSP if you're looking to build up your game collection
 - Fun characters
 - Multiple endings

- Cons
 - PSP/Gameboy Advance game, so kinda short
 - Somewhat shallow plot
 - Character design a little bit too cartoony (for me)
 - At times, who's the central character

Tales of the World: Radiant Mythology



 It's your task to protect the world tree in Terresia from a "devourer" whom threatens to consume the world's mana & leave it barren









- Pros
 - Get to create your own character
 - Can choose your own class
 - Get to play with characters from across the Tales of... Series
 - Can link up & play with other players

Cons

- Very limited character creation options
- Unless you & your friends all have the game, won't really have the opportunity to play with other players
- Somewhat short
- Certain classes really annoying to control
- In typical Namco-Bandai fashion, the rest of the ToW game series not available in US

Digimon Series







• (Watch me talk)



Hino Yikes!







- Pros
 - (Still talking)

- Cons
 - Godd*** the poor fool who ventures onto Amazon looking for a good price...
 - (Still talking)

Monster Rancher: Evo



- Circus performers that travel from town to town giving performances
- Solve the local conflict of every town you visit
- Once you build up enough fame in one town you move on to the next











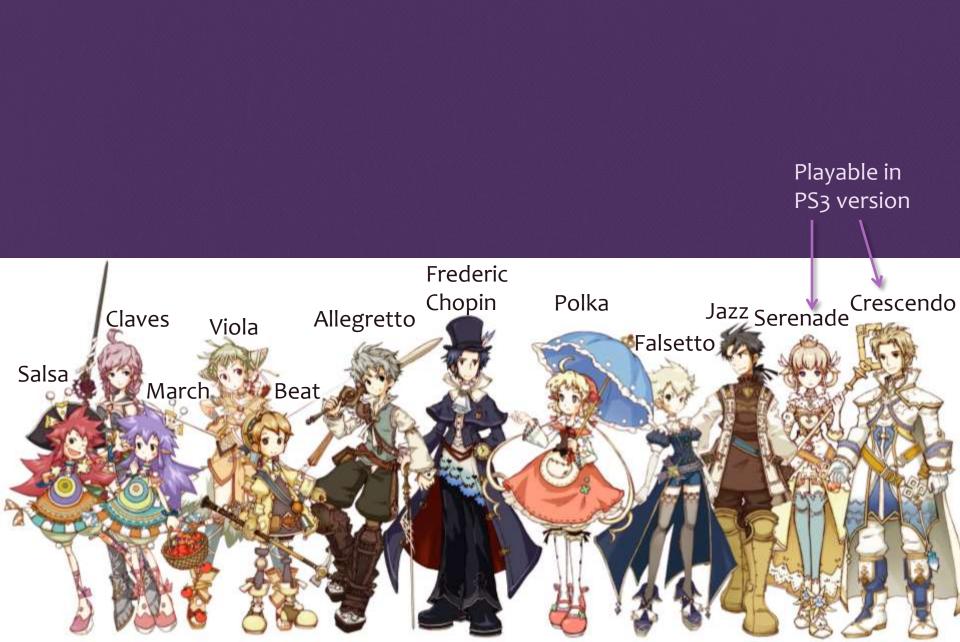
- Pros
 - New spin on the MR series
 - Actually has somewhat of a central plot
 - Can control 3 monsters in a battle
 - Better graphics
 - More interesting monsters
 - Can train 5 monsters at any given time
 - Training system for monsters
 - Somewhat customizable circus equipment

- Cons
 - After a while, doing the circus performances does get really repetitive
 - No VA (for human characters)
 - Due to the system used for the passage of time in the game, can create fun instances of "it took me 20 yrs. in universe to complete this game"

Eternal Sonata



• In Frederic Chopin's dying dream & the adventure that takes place therein





LOOK HOW PRETTY THAT S**T IS!?



- Pros
 - Everything's music themed
 - Some of the character's weapons
 - The effect of light & dark
 - Evolving battle system

- Cons
 - After the death of major villains, it seems like everyone forgot they even existed
 - Not too much opportunity to backtrack
 - Once you finish the tasks for an area, you move on & can't go back
 - End game boss
 - · Depending on party make up
 - Game gives you more characters than you need

Infinite Undiscovery



 The moon's chained to the planet & you're party's trying to detach it for multiple reasons









Mmmm, tentacles (I believe that's where the drink *Tentacle Grape* comes from)

- Pros
 - Variety of characters
 - The idea of dechaining the moon from the planet
 - It looks really awesome when you have to do that
 - All the events leading up to & the eventual battle for detaching chains
 - Expansive environments

• Cons

- Seems like this game needed to go through more rigorous test plays &/or released too son
 - Why else would anyone think the sheath/unsheath weapon system is a good idea?
- Too short for what it is
- Although a variety, too many characters, most of which aren't really developed (at all)
- Confusing areas
 - The forest with the chimera
 - The forest near the prison you escape from in the beginning
- Battle continues even when in the menu
- That point in the game where, in certain areas during certain times, your party members can turn against you & if you aren't properly equipped, oh well



Minor Hipster rant ahead: Any yelling is done for comedic effect, please don't get scared away by a Black woman yelling =^.^=

WARNING!!!

Persona 4



- Basically, just b/c an anime came out, doesn't mean or make it popular since forever
- The game originally came out in 2008 (when I was still in HS) & didn't become super popular 'til 2012...after the anime came out + a re-release on the Vita
- i.e., it wasn't popular till much later
 - Deciding to ride P4's d**k post facto doesn't make it super popular/not obscure & doesn't f'ing count in my book, which is why I'll spitefully con't to include this game in this panel 'til the end of time D-

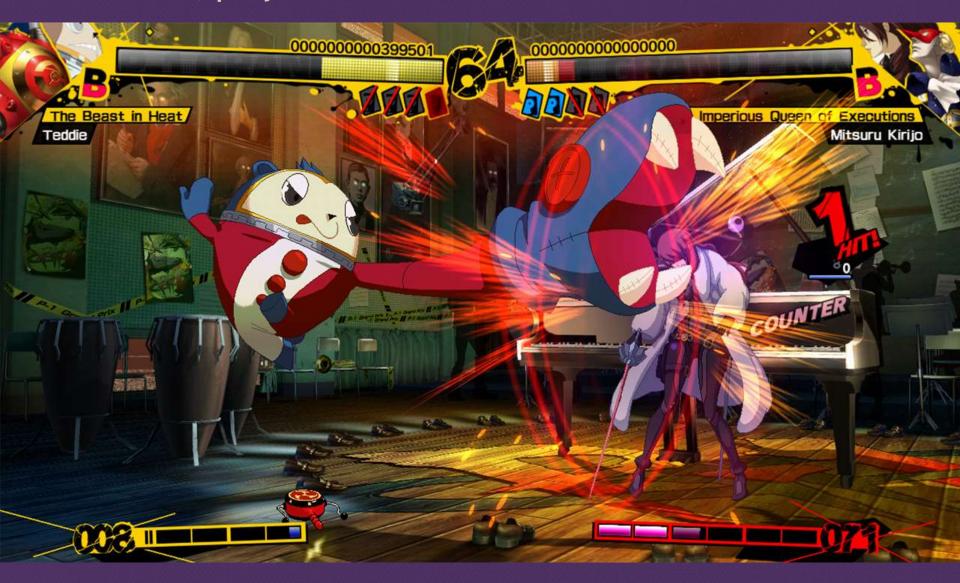
- Thanks, P4, for awakening my inner Hipster -_-
- Another reason why I hate it when anime ppl. poke their a\$\$ into videogame territory
 - 'Cause, more often than not, you have no idea wtf you're talking about ~.~ (I say this as an anime enthusiast)

• Your character, *Kenpachi Ramsama*, just arrived at Inaba to live with your Uncle (Doujima) & his daughter (Nanako) for a year while your parents live their lives w/o a kid ruining their fun. While here, you will be attending Yasogami High, making new friends, getting sucked into TVs, &, of course, playing warrior therapist since seeing one is taboo in Japan >.>

- Pros
 - Very developed characters
 - Social links
 - · Personas!
 - Fun murder mystery + fantasy type plot
 - Very engaging world & plot
 - From game 3 to 4, can guard & control all characters (& toggle between the 2)

- Cons
 - Honestly, first 2-3 hours of the game, you're not really doing anything
 - Teddie
 - & the fact you're probably going to have to use him more often than not b/c he's another healer
 - Balancing out jobs w/ student activities
 - Social links' wise, can only do one at a time (most times)
 - Hope you actually are somewhat familiar with random facts
 - There will be a test
 - Studying for exams!
 - Some social links can go in reverse
 - (Enemies & battle) weaknesses & strengths that make no sense
 - Hope you didn't use fire on that enemy that reflects fire damage

- I might as well include this for maximum spitefulness
- P4: Arena, play it



Also...

- Persona 4 Arena... 2(?)
- Persona 4 Golden (only on Vita)

ZOMG, What Hype @>@

Persona 5?!?!?!?!?!?!?ZOMG!?!?!?WTF!?!?!BARBEQUE!!?>.



Pokemon Conquest



Samurai Warriors/Sengoku Musou + Pokemon









- Pros
 - It's Samurai Warriors + Pokemon

- Cons
 - There are no cons, it's Samurai
 Warriors + Pokemon >.<*

Fate/Extra



Unfortunately, most likely won't be available in America...ever D,X



- Have 8 weeks to go through the Holy Grail war (tournament style) & win the Holy Grail
 - On the Moon...in the ocean(?)
- Basically, takes place in a Matrix like setting
- Also, every battle is a race to figure out the identity of the servant you're fighting

- (show vids)
 - F/E Op Movie
 - Battle-Caster v. Rider

- Pros
 - Master/servant system come to life
 - Cameo appearances from characters across the Type-Moon multiverse
 - Archer! (Shirou Archer)
 - Great jazzy soundtrack

- Cons
 - Boss actions are RANDOM
 - You can't come up with a strategy
 - Holy, kami-sama, Caster
 - Non-dialogue options
 - Battles are tedious, (will become)
 predictable, & oftentimes unforgiving
 - One major aspect of the game is dungeon crawling
 - You cannot save while doing so
 - You will nerd rage @ some point or another with this game

Oh, Caster



- Caster (Tamamo no Mae)
- Seriously, total f'ing trap (game difficulty wise)~.~





i.e., didn't beat the game

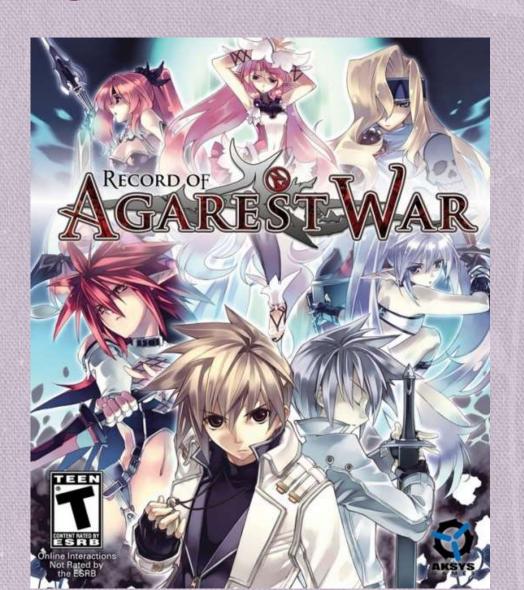
HONORABLE MENTIONS

Valkyrie Profile: Silmeria & Lenneth



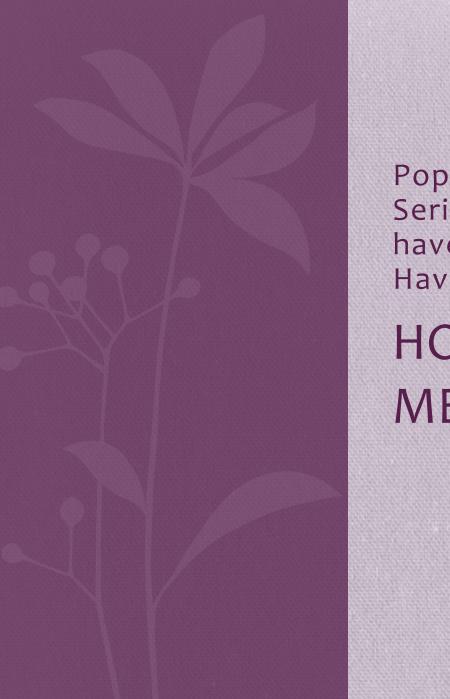


Record of Argarest War



Ragnarok Odyssey





Popular/Non-J-RPGs from J-RPG Series that you should play if you haven't yet **or** Screw the Rulez, I Have Panelz

HONORABLE MENTIONS 2

Fire Emblem Series

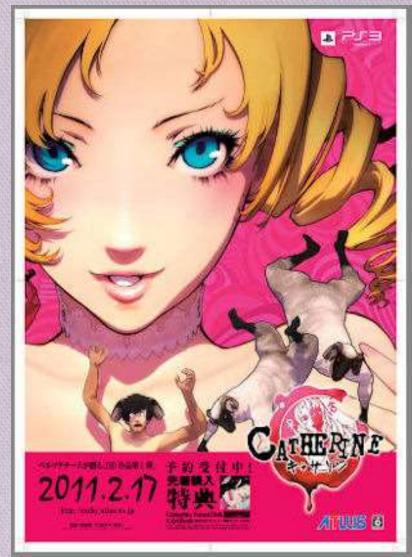


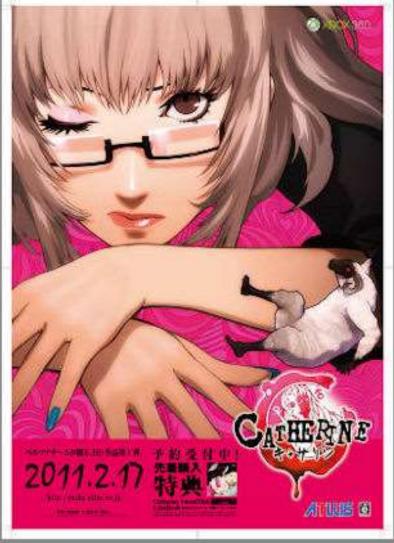


Awakening

Playelde in 70 and 30, 30 made for open 7 - See back.

Catherine





Chrono Trigger



FVII: Crisis Core



FFXIII-2



Tales of series





Especially These Games



Available for preorder on Amazon





Golden Sun series





NINTENDODS

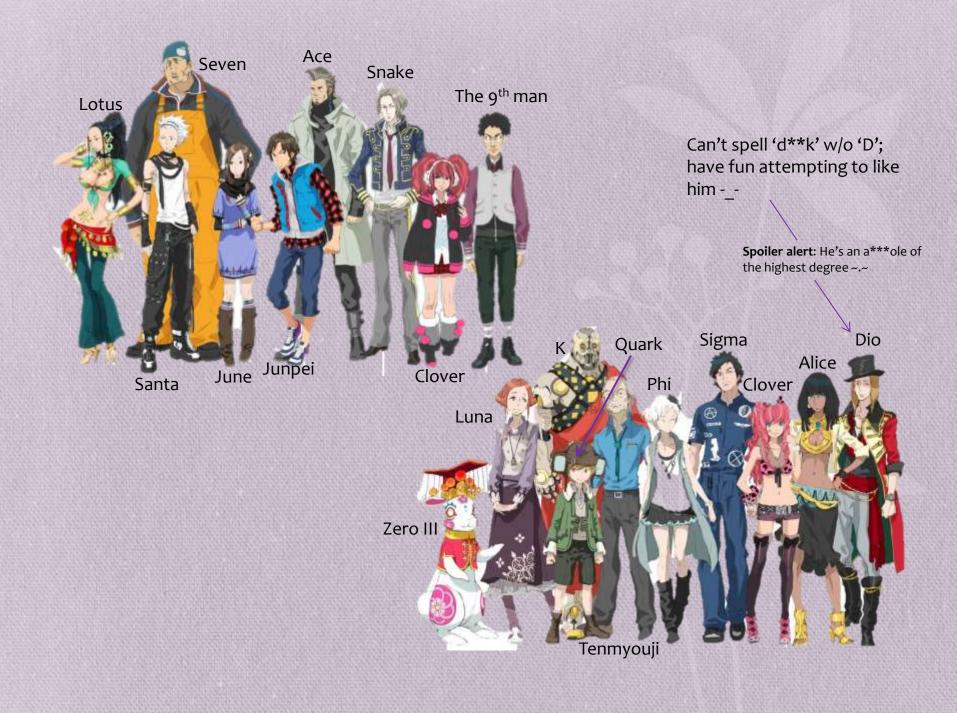


Zero Escape series

Commence the hypest of fangirling:

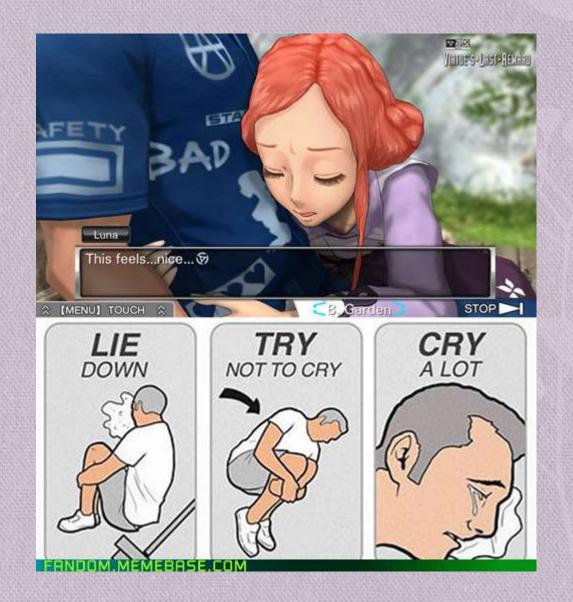






Have Fun Not Crying When You Get To Her Route

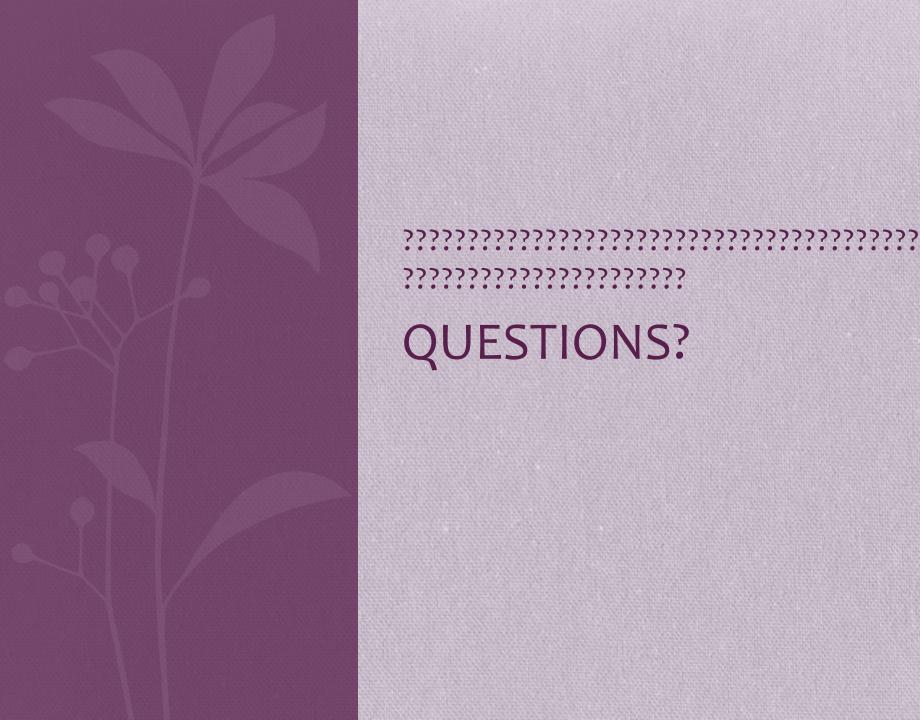
>.>



(B/C I like Wasting Time For No Reason)



- Every system has at least 2 games I'm going back & forth with, the present list:
- PS2
 - Valkyrie Profile: Silmeria & Monster Rancher Evo
- PS3
 - Ar Tonelico 3 & Tales of Xillia
- · PSP
 - Fate Extra & Growlanser 4
- · PSP Go
 - Generation of Chaos: Pandora's Reflection & Star Ocean 2
- Wii
 - Xenoblade Chronicles & Fire Emblem: Radiant Dawn
- 360
 - Devil May Cry 4
- Vita
 - Virtue's Last Reward & Ragnarok Odyssey
- 3DS/DS
 - 999 & Ace Attorney... series



Contact, Advice, Handouts, & Other Bulls**t >.>

- Help yourself to my business cards & handouts with appropriate links
 - Includes link to my blog, e-mail address, etc.
- Use submission form on my blog for any questions, suggestions, comments, etc. for this panel
 - Link on handout
- Please e-mail me any vids &/or pics of this panel
 - Especially vids; links if you put it on YouTube
- Always love feedback! &, if you want, can say how much you liked it at the feedback session on Sunday
 - It's not like I care or anything >.>
- Most importantly, thank you for showing up & I greatly appreciate your attendance & any feedback you have for this panel ^.^



THANKS FOR COMING~!!!